

LAKOTA '22

LEADER'S GUIDE TO SUMMER CAMP



BLACK SWAMP AREA COUNCIL, BSA | www.blackswampbsa.org

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Scouts and Scouters,

Summer Camp is the highlight for many Scouts as they progress through their years in Scouting. Our goal is to help you enhance your Scouting program through attending summer camp at Camp Lakota. We have amazing programs in place for our 2022 summer camp season. From our climbing and aquatics programs, to our new older scout program, there is sure to be something there for everyone!

While at Camp Lakota, your Scouts will experience Scouting the “Lakota Way”: with the Scout Oath and Scout Law as their guide, Lake Glengary as their scenery, and a staff fully committed to supporting your Troop. A great program is not possible without an amazing staff and we have hand-picked our team from around the country.

We offer training, programming, and true outdoor experiences in the lush forests and varied topography of Camp Lakota. We encourage everyone who comes to Lakota to try new things, test their abilities, open their minds to new adventures, and above all else, have fun! We focus on the whole Scouting experience, one that immerses Scouts in Scouting for an entire week, or as we simply put it, The Lakota Experience.

We hope this Leader’s Guide will answer many questions you have about the program we are putting together for the summer of 2022. Please read this guide thoroughly, as it is the first step in having a successful time at Lakota this summer. If you have questions, please do not hesitate to contact our administration. We are happy to help!

Thank you for your continued support of your Scouts and the Scouting Program. We sincerely hope that this year’s summer camp will become one of your greatest Scouting memories and we look forward to seeing you here at Camp Lakota!

Warm Regards,

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2022 SESSIONS

SESSION 1
June 19-25

SESSION 2
June 26-July 2

SESSION 3
July 3-9

SESSION 4
July 10-16

SESSION 5
July 17-23

Camp Fees & Reservations

Early Bird Camp Fees

To lock in the early bird price, individuals must register their troop prior to May 1, 2022. A troop roster and \$75 deposit per scout must be submitted by March 31 to register scouts for merit badges.

Registrant Type	Fee
Youth	\$325
Webelos Crossover	\$290
Sibling	\$290

Standard Camp Fees

Standard pricing will go into effect at 12:00AM EST on May 2, 2022, for units not yet registered.

Registrant Type	Fee
Youth	\$355
Webelos Crossover	\$320
Sibling	\$320

Special Program Fees

Aviation MB	\$25
Basketry MB	\$10
Cooking	\$20
First Aid MB	\$5
Indian Lore MB	\$10
Leatherwork MB	\$10
Metalwork MB	\$20
Pottery MB	\$8
Space Exploration MB	\$15
Welding MB	\$20
Wood Carving MB	\$10

Second Week

A scout can come for a second week of camp at a discounted rate of \$175.

Adult Discount

For every scout that is registered with a unit, a 10% discount will be applied toward an adult fee. This equates to 1 free adult for every 10 scouts registered in a unit.

Adult Day Fee

We understand that sometimes an adult may not be able to spend the entire week at camp. For this reason, we have developed an adult day fee. The fee is \$20 per day. A day is considered 12PM to 12PM the following day. This fee is not pro-rated if an adult does not stay the full 24 hours.

Payment Methods

Online payment may be made through our online reservation system by using a credit or debit card or E-check. Alternately, personal or troop checks can be sent to our reservations office. The address for our reservations office is 2100 Broad Avenue, Findlay, Ohio 45840.

Checks

Checks must be made payable to "Black Swamp Area Council." Checks not made payable to "Black Swamp Area Council" will be returned to the sender. Checks that need to be returned will not be applied to the due balance of a reservation.



WEBELOS CROSSOVERS

Scouts who crossover into a troop during the spring are eligible for the "Webelos Crossover" camp fee.



SIBLINGS

Families who send more than one scout to camp will be eligible to pay a reduced camp fee for every sibling after the first sibling.



SECOND WEEK

Scouts who attend camp for a second week are able to take advantage of our second week fee.

Refund Policy

All refunds must be requested in writing, using the "Refund Request Form". Please note that we will hire our staff and order supplies and food based on the number of participants that you have reserved with us. As we make our purchases and hire our staff, those funds are no longer available for refunds. Valid reasons for requesting a refund include illness, death in the family, or change in business plans. To avoid confusion, please inform parents of the refund policy when they register their sons or daughters for camp. All refunds must be requested in writing within 14 days after the conclusion of the event. For Scouts BSA Resident Camp, each session or week is considered a separate event.

- A minimum of \$75 per person is non-refundable.
- Tracking overpayments, if any, is the responsibility of the unit. The refund of any overpayments should be handled at either the 12-Day Out Meeting, or during check-in at camp.
- Unit paid fees are only transferable within the same unit to a Scout or adult leader not currently registered for that specific activity.
- If a refund request is approved, refund checks will be issued to the individual or entity paying the original fee within 30 calendar days of approval.
- Mail written refund requests to:

Black Swamp Area Council
Attn: Refund Committee
2100 Broad Avenue
Findlay, Ohio 45840



Registration

Making Your Initial Registration

1. Navigate to www.blackswampbsa.org/summercamp
2. Scroll to the Camp Lakota section.
3. Select which camp and which week your unit would like to attend camp.
4. Click the "Register" button
5. Enter in the contact information of the individual making the reservation.
6. Select the box above "Who's Coming?".
7. Enter the numbers in for the amount of scouts, adults, Webelos Crossovers/New Scouts, and Scout siblings you will be bringing to camp from the drop-down menus.
8. Click the "Continue" button.
9. Select the box above "Reserve Facility".
10. Select which campsite you wish to reserve.
11. Click the "Continue" button.
12. Select the box above "Checkout".
13. Look over the information that is listed. If accurate, click the "Checkout" button at the bottom.
14. Select your payment option. You can pay via PayPal, Credit Card (Visa, MasterCard, American Express, and Discover), E-check, Gift Card, or mail-in payment.
15. Fill out the information that is requested for your payment option.
16. Click the red "COMPLETE ORDER" button on the right hand side. This is required to finish your registration.
17. This will take you to a receipt for your reservation confirmation.
18. CONGRATULATIONS! You have made your reservation for summer camp.

Adding Additional Youth & Adults to Your Registration

1. Navigate to www.doubleknot.com.
2. Click on Log-on button and enter your login information.
3. If you don't remember, or don't know, your login information, please contact Adam Wehrman at camplakota449@gmail.com.
4. A summary page listing your registration should appear on the screen.
5. Click on View Details, beside your summer camp registration.
6. Click Update.
7. If you are adding anyone, click box "Who's Coming?".
8. Change the number in the appropriate drop-down menu (Scout, Adult, Webelos Crossover, Scout Sibling).
9. Fill out the info for each person attending.
10. If your Troop has done a registration with us before, you should have a roster of previous participants. To add someone from this roster, click the link, "Add someone I've signed up before".
11. Repeat for every participant.
12. Click continue at the bottom of the screen.
13. Once complete with changes, you need to follow the Checkout process as detailed in the Making Your Initial Registration section.
14. Remember, your registration is not saved until you go through the checkout process.

Removing Youth & Adults from Your Registration including Unnamed Scouts

1. Follow steps 1-6 in the previous section in order to login.

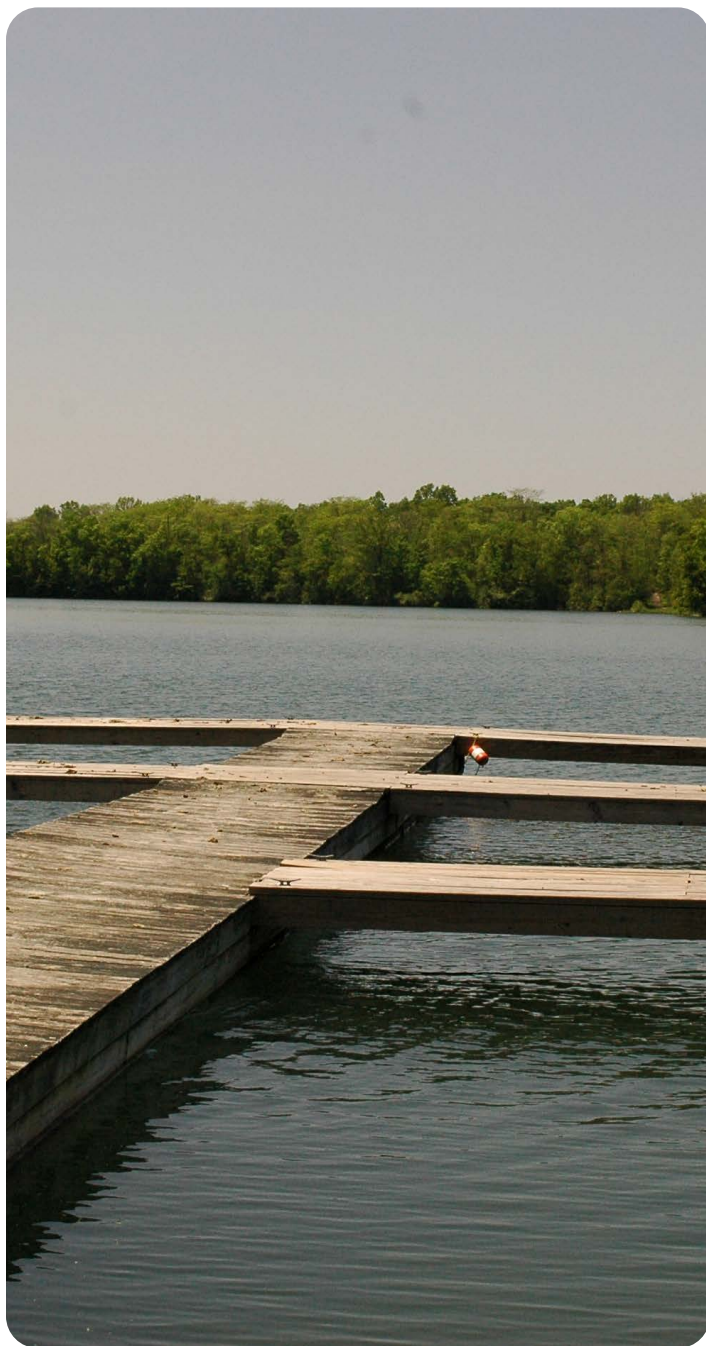
2. Select box "Who's Coming?".
3. Adjust the number in the drop-down menus (Scout, Adult, Webelos Crossover, Scout Sibling) to the correct number of people attending.
4. Click the continue button at the bottom of the screen.
5. You now need to follow the Checkout process as detailed in the Making Your Initial Registration Section.

Registering for Merit Badges

1. Merit Badges will go live on April 2, 2022 at 9:00 am.
2. To have a better chance of getting your desired merit badges, we recommend that you login right at 9:00 am. Special note: Eagle required Merit Badges fill up very quickly.
3. Login to the online registration system, and select your summer camp registration.
4. Make sure that all your scouts are named.
5. Click on box "What Are They Doing?".
6. Select the participant that you would like to register for merit badges from the drop-down menu "Schedule For:".
7. Select the merit badge category from the drop-down menu "Choose Activities in Category:".
8. Find the merit badge that you would like to register for. If this merit badge is on a wait list, it will specify that by the merit badge name. Click the "Add" button to add this class to the participant's schedule.
9. Repeat this process until you have registered that participant for all the merit badges they need.
10. Repeat the process for each participant going to camp.
11. Once complete, click the continue button.

12. Click the box labeled “Check schedule conflicts”. This will tell you if a participant has time conflicts with their merit badges.
13. Once you are satisfied with merit badge selections, you need to Checkout to save your changes.

Be Prepared



Summer Camp Orientation Meeting

Summer Camp Orientation Meetings will be held on Saturday March 26, 2022 at Camp Berry from 9:00 am to 12:00 pm and on Saturday May 7, 2022 at Camp Lakota from 9:00 am to 12:00 p.m. Presentations by BOTH camps will be available at each meeting. Feel free to attend the date that works best for you! This meeting will provide you with updates on program opportunities and other enhancements. We consider this Leader’s Guide to be your introduction and orientation to be your chance to meet administrators and directors, ask questions, clarify procedures, and look around camp. Please be sure that at least one representative of your unit attends, though we prefer that the Senior Patrol Leader and the Scoutmaster are both in attendance. An unbeatable Lakota experience starts with this meeting.

Twelve-Day Out Meeting

The final pre-camp meeting is the 12-Day-Out Meeting. This will take place on Tuesday night this year. This meeting is held at the Administration Pavilion, with the meal beginning at 6:30pm. We strongly encourage you to send your Senior Patrol Leader, Scoutmaster, and one Assistant Scoutmaster—they will eat for free.

Any additional leaders (beyond the first three) that wish to attend this meeting are welcome for \$7.00 each, to cover the cost of their meal. Two weeks prior to your 12-Day Out meeting, please notify the Camp director of the number of persons attending so that adequate amounts of food can be prepared.

At this meeting, the camp leadership will inform you of any last-minute changes, updates, service opportunities, and answer other questions you may have. We will hand out important documents and troop rosters, as well as updated and detailed schedules of your week at camp. But most importantly, your troop will be able to sign up for many of the activities that you will participate in at camp so that when you arrive on Sunday you can move through registration quickly. These sign-ups will include, but are not limited to:

- Time slots at the beach to do swim checks
- Troop Duties (mealtime grace, flag raising/lowering, shower house cleaning, etc)

- A day to participate in a camp service project
- Adult Leader “Scouter’s Minute” during Morning Watch
- Adult Leader participation in Program Areas
- Early Dismissal Forms, Aviation Parental Consent Form.
- The number-count for guests for the Friday Night Dinner/Lakotafest and Saturday breakfast so we can prepare enough food.
- Dietary Concerns and Food Allergy Forms.

We strongly encourage adult leaders to sign-up to help with the activities, particularly when it involves transporting or chaperoning the Scouts. We are here for the Scouts, and without the aid of each and every adult, camp cannot operate efficiently.

This meeting is important for the troop as well as the camp. It facilitates a quicker check-in procedure on the Sunday your unit checks-in, and it allows us to better arrange for your week at camp. It is our goal to distribute and collect information from you in order to relieve some of the stress of Check-In day on Sunday. At this meeting, we expect all units to submit:

- Updated merit badge sign-ups, payment of fees (be sure to have all receipts with you) and an up-to-date roster including adults and youth attending summer camp.

24 HOURS AFTER THIS MEETING, THE DOUBLEKNOT SYSTEM WILL LOCK DOWN. ALL ROSTER CHANGES MUST BE MADE BEFORE THIS LOCK DOWN. TROOPS WILL BE LIABLE FOR ANY RESERVATION THAT IS NOT REMOVED PRIOR TO LOCK DOWN. THIS INCLUDES UNNAMED YOUTH OR ADULTS.

Also available to you at the 12-Day Out Meeting is for your Troop to complete their swim checks. If this is something you would like to complete, please notify us when you register for the 12-Day Out Meeting so we can make sure to prepare for you.

Week of Camp	12-Day Out Meeting	RSVP Date
Week 1 (Begins June 19)	Tuesday, June 7, 2022	Tuesday, May 24, 2022
Week 2 (Begins June 26)	Tuesday, June 14, 2022	Tuesday, May 31, 2022
Week 3 (Begins July 3)	Tuesday, June 21, 2022	Tuesday, June 7, 2022
Week 4 (Begins July 10)	Tuesday, June 28, 2022	Tuesday, June 14, 2022
Week 5 (Begins July 17)	Tuesday, July 5, 2022	Tuesday, June 21, 2022



New At Lakota

Program

We want you to know what is new and exciting at Camp Lakota this year. Below, you'll find a quick summary of the newest and most exciting changes to our Camp:

Older Scout Programs

Our two new and exciting older Scout programs, Lakota Adventure Association (LAA) and Lakota Conservation Corps (LCC), are focused on providing Scouts ages 14 and older a unique experience when they come to camp. We know that by the time Scouts are 14, they have completed many of the merit badges that we offer and are looking for other activities to challenge their knowledge and sharpen their skills when they come to camp. Both of our older Scout programs have an emphasis on personal leadership development, leaving a legacy at Camp Lakota, and having fun through creating lasting memories!

New & Rotating Outbounds

Just as our merit badge schedule includes some merit badges that are offered every year and some that are rotated, our outbounds will be doing the same. New or rotating outbounds this year are as follows:

Cycling Outbound is a rotating outbound, back from previous years.

Extreme Pioneering Outbound is new this year.

Great Lakota Mystery Outbound is new this year.

Motunui Island Outbound is new this year.

Moviemaking Outbound is a rotating outbound, back from previous years.

Ultimate Gamer Outbound is new this year.

Additionally, historically, outbounds have taken place on Tuesday afternoon/evening through Wednesday morning. We have edited the weekly schedule so outbounds will occur throughout the day on Wednesday.

12-Day Out Meeting

With the schedule change regarding outbounds came a scheduling conflict for the 10-Day Out Meeting. We will be shifting the meeting to be on Tuesdays, making it a 12-Day Out Meeting.

Chapel Back to Thursday

Our chapel service the past few years has occurred on Wednesday night after dinner but in years previous to that, chapel occurred on Thursday nights. We will be changing it back to Thursday night after dinner due to our schedule change for Outbounds. This schedule change will also allow Scouts, Scouters, and Staff to go from dinner to chapel to the Order of the Arrow Call-Out Ceremony.

Combined Rifle/Shotgun Merit Badges

Scouts who are interested in taking both the Rifle Shooting Merit Badge and the Shotgun Shooting Merit Badge can sign up for the combined Rifle/Shotgun Combined Merit Badge during Block 2 (Sessions 2 & 4: Monday, Tuesday, Thursday, and Friday from 11:00am to 12:45pm). Both merit badges have similar requirements which allow Scouts to be able to work on them together. *Disclaimer: The Camp Lakota administration does not guarantee that a Scout will earn both merit badges by enrolling in this combined merit badge class. Scouts will have to complete all requirements and qualify for both Rifle Shooting and Shotgun Shooting in order to earn both merit badges.*

Later Arrival

Camp arrival for Troops will begin at 12:30pm this year. This will allow our staff a little longer to prepare for your week of camp and, as a Scout is reverent, will allow our staff the opportunity to attend Sunday morning church services before returning to camp.

New At Lakota, cont.

Facilities

Facility improvements are made each year at Camp Lakota to enhance not only the summer camp opportunity, but also to provide a positive year-round experience. The following projects have, or will be, completed by the end of the summer camp season:

- Various Campsite improvements: All of our campsites have had improvements this year. Some of these improvements include the removal of dead trees, cutting brush back, fixing latrines, and planting new trees. Other noteworthy improvements include:
- Metal Frames for Campsite Tents: We put up semi-permanent metal frames that will increase the sturdiness of our wall tents. So far, these have been placed in Whitehair, Tecumseh, Flying Cloud, and Staff Area campsites.
- New Benches in the Council Ring were an ongoing project through the summer in 2021.
- A new footbridge has been installed between the Director's Cabin area and the Central Shower House.
- Administration Building: The Admin Building received a fresh coat of paint. The Tecumseh/Prophet campsite latrine received a brand new
- A new camp map will be installed at the parking lot.
- By summer 2022, new benches will be installed at Hubbard Chapel.



Camp Programs

Camp Lakota's program is based upon a particular philosophy of Scouting which we call "4-D Scouting" (or Four-Dimensional Scouting), whereby a Scout experiences Scouting in more than one dimension. Some camps provide one-dimensional Merit Badge Scouting. Some high adventure bases provide one-dimensional Adventure Scouting. At Camp Lakota we offer a Scout a merit badge program, a patrol program, a troop program, and camp-wide programs—all intertwined with advancement and adventure. The Camp Lakota schedule is open and flexible enough for Scouts and Scouters to make choices, but scheduled enough to provide structure to their options.

A typical day at Camp Lakota consists of mornings filled with merit badge advancement opportunities. The mornings are set aside for hands-on training, skill acquisition, and instruction. Afternoons at Camp Lakota are filled not with merit badge programs, but an assortment of other forms of Scouting activities. These afternoon programs will enrich your Scouts with unconventional skills, challenging group projects, and other opportunities you won't find in other camps. The evenings at Camp Lakota are filled with troop activities. In the evenings, your troop can spend some time together, as a unit, playing and working together through large-group tasks, meeting other Scouts from other troops, interacting, sharing, and enjoying the Lakota spirit. This is 4-D Scouting: meeting multiple sides of each Scout's personality, interests, and needs.

Morning Watch & Religious Service

At Camp Lakota, we strive to integrate reverence in our everyday experiences. On Monday, Tuesday, Wednesday, and Friday at 7:30am, we hold "Morning Watch" at the Hubbard Chapel. This is a short meditation to set you out on the right foot each morning before breakfast. Religious services, one Catholic, and one Non-Denominational, are held on Thursday Evening at 7:00pm.

Merit Badge Programs

Camp Lakota mornings are filled with merit badge sessions. These merit badge sessions are longer than most other camps, allowing uninterrupted instruction. Rather than splitting a class into five parts, for approximately 45 minutes a day, we have grouped our classes together so that a Scout works on a merit badge typically during two 1-hour and 45 minute sessions. During these sessions, a Scout will immerse himself or herself in the subject matter which allows him or her to work on larger scale projects. These two-day sessions will be taught Monday to Tuesday, and then Thursday to Friday. A Scout may attend up to two merit badge sessions per morning.

This schedule is designed around the structure behind the Scouts BSA advancement program itself: understanding the requirements and expectations, learning the necessary skills, and then proving that the Scout has retained this knowledge. Scouts will receive instruction during the mornings, practice their skills in the afternoons, and then show their counselor that they are fit to receive the badge. Friday afternoon we will offer a merit badge review time to tie up any loose ends a Scout might have from his or her week.



Merit Badges		
Archery	Art	Astronomy
Aviation	Basketry	Camping
Canoeing	Citizenship in the Community	Climbing
Communications	Cooking	Cycling
Emergency Preparedness	Environmental Science	Fingerprinting
First Aid	Fish & Wildlife Management	Fishing
Forestry	Indian Lore	Insect Study
Kayaking	Leatherwork	Lifesaving
Metalwork *	Moveiemaking	Orienteering
Pottery	Rifle Shooting	Rowing
Scouting Heritage	Shotgun Shooting	Small Boat Sailing
Space Exploration	Swimming	Welding *
Wilderness Survival	Wood Carving	<i>*Offered Upon Availability of Instructor</i>

Merit Badge Schedule

At Camp Lakota, we have a three-year merit badge rotation. This summer, we are looking at offering the merit badges listed above.

Merit Badge Notes

Learn to Swim Class will be offered for those non-swimmers who are looking to improve their swimming skills. The Aquatics staff will develop an introductory swimming program based on each Scout's individual abilities. They will work toward completing requirements for the Swimming Merit Badge but it is not guaranteed that the merit badge will be completed.

Swimming and Water Rescue Training is open to adult leaders and Scouts age 15 and older. This training will provide you with the information and skills to prevent, recognize, and respond to swimming emergencies during unit swimming activities. The BSA recommends that at least one person with this training is present to assist with supervision whenever a unit swims at a location that does not provide lifeguards. This training

is valid for three years. Recommended for Scouts interested in furthering their Aquatics knowledge or interested in becoming a Lifeguard.

Paddle Craft Safety Training is open to adult leaders and Scouts age 15 and older. This training will provide you with the information and skills needed for safe float trips. The BSA recommends that at least one person with this training is present to confidently supervise canoeing or kayaking excursions.

* Welding and Metalwork will be offered only if an instructor is available.

Each Scout should read through their merit badge requirements BEFORE showing up to camp. This will help them to mentally prepare for the merit badge. A list of pre-requisites will be available in the Scoutmaster Orientation packets as well as upon request from the Program Director.



Older Scout Programs

Our two new and exciting older Scout programs are focused on providing Scouts ages 14 and older a unique experience when they come to camp. We know that by the time Scouts are 14, they have completed many of the merit badges that we offer and are looking for other activities to challenge their knowledge and sharpen their skills when they come to camp. Both of our older Scout programs have an emphasis on personal leadership development, leaving a legacy at Camp Lakota, and having fun through creating lasting memories!

Lakota Adventure Association (LAA)

The Lakota Adventure Association (LAA) program is focused on obtaining the skills needed to be successful while participating in high adventure experiences such as Philmont and future Older Scout Programs at Camp Lakota. During this program, these valuable skills will be relayed to the Scouts through planning and partaking in high adventure activities, playing survival and challenge games, and exploring unique areas of Camp Lakota. Scouts can plan their own experience by choosing from various high adventure activities which could include mountain boarding, cooking without dishes/utensils, or cross-cut saw competition.

Lakota Conservation Corps (LCC)

The Lakota Conservation Corps (LCC) program is focused on the impact that an individual Scout can have on the environment. During this program, this impact will be relayed to the Scouts through planning and participating in a conservation project, exploring the principles of Leave No Trace through games and roll-play, and understanding how to live a more sustainable life. Scouts can plan their own experience by choosing from various conservation projects which could include land restoration, building habitats for wildlife, or designing and constructing new trails.

These programs will take place during the same time as merit badge sessions. Lakota Adventure Association is scheduled during Block 1 (Sessions 1 & 3: Monday, Tuesday, Thursday, and Friday from 9:00am to 10:45am) and Lakota Conservation Corps is scheduled during Block 2 (Sessions 2 & 4: Monday, Tuesday, Thursday, and Friday from 11:00am to 12:45pm). This scheduling allows Scouts the opportunity to participate in both programs or take merit badges during the other sessions.

Scouts participating in the Lakota Adventure Association (LAA) or the Lakota Conservation Corps (LCC) programs should bring work clothes, including long pants, and their Totin' Chip and Firem' Chit with them to camp. **Both programs require Scouts to be at least 14-years old and have completed the First Class Rank.**



Nicoteh Program

Nicoteh, meaning “first,” is our first year camper program designed to acclimate new Scouts to Camp Lakota. The primary goal of this program is to introduce new Scouts to each of the areas in camp and to expose young Scouts to basic Scout skills. Scouts in Nicoteh spend a majority of their time completing requirements from Scout, Tenderfoot, Second Class, and First Class ranks; however Scouts will need to spend more time outside of Nicoteh to be able to advance rank.

Requirements will be covered but may need to be tested by the troop. Some requirements cannot be completed due to time restraints and class size. Nicoteh fills the entire morning from 9:00am to 12:45pm on Monday and Tuesday, and from 9:00am to 10:45am on Thursday and Friday. This leaves Thursday and Friday from 11:00am to 12:45pm for Scouts involved in Nicoteh to take a merit badge of their choice. Each Nicoteh Scout that COMPLETES the Nicoteh Program WILL earn the First Aid Merit Badge. You do not need to sign your Nicoteh Scout up for First Aid Merit Badge during Session 4.

Nicoteh Scouts are required to attend the Brownsea Island: Nicoteh Outbound on Wednesday in order to complete the Nicoteh Program.

Afternoon Activities

After a morning of hard work on merit badges, the afternoon explodes with a wide range of programs and innumerable opportunities. We mobilize all the staff that teach merit badges in the morning to offer programs other camps would never even try in the afternoon.

Our afternoon programs serve many different functions: you can fine-tune your Scouting skills, explore new and exciting outdoor activities, work on skills you’re having problems completing, or have a fun Scouting afternoon getting a taste of all the program areas. Advanced training opportunities, long treks by land, exploring the depths and widths of Lake Glengary, and discovering the nooks and crannies of Camp Lakota with a friend are all possible during our afternoons. The following are programs that could be offered on various days (see future afternoon activities schedule):

Afternoon Activities	
Beach Volleyball	Blobbering
Boating	Chess Tournament
Climbing Wall	Conservation Projects
Crafts	Disk Golf
Gaga Ball	GPS/Geocaching
Merit Badges	Mile Swim
Mountain Man Challenge	Nature Bingo
Orienteering	Paul Bunyan
Pioneering Projects	Scavenger Hunt
Shooting Sports	Stand-Up Paddleboarding
Swimming	Tomahawk Throwing
Water Slides	World Conservation Award

Siesta/Unit Time

After lunch, from approximately 1:45pm to 2:15pm, there is no scheduled program. This is time for troops to gather and do whatever they wish. It might be a good time to hold a patrol leaders’ council, or maybe even a chance to just lie around and have a relaxing moment where you don’t have to be anywhere or do anything—a rare gift indeed. Feel free to do absolutely nothing, and feel equally as free to work on service projects, make improvements around your campsite, or prepare for your Friday night skit.

Service Projects

Units and patrols are also strongly encouraged to complete a service project around camp during your week here at Lakota. The Ranger will provide our Commissioner with a list of necessary camp improvements throughout the summer. Have your Senior Patrol Leader ask the Commissioner for this list, and we will provide you with the tools needed to improve Lakota.

Sunday: Merit Badge Fair & Opening Campfire

After dinner, all Scouts and staff will participate in our Merit Badge Fair. The purpose of this activity is to give

the staff an opportunity to inform the Scouts about what to expect from their merit badge classes and outbound. Scouts will be told about items they need to bring with them, they will meet the staff members that are teaching their classes, and ask any questions they might have.

To end the night and kick off the week, the staff will put on an Opening Inter-Troop Campfire program in our Council Ring. Scouts will be entertained by skits, songs, run-ons, stories, and more ending with a challenge and inspiration for the week.

Monday: Camp-Wide Social & Movie

New to our program schedule last year was the Camp-Wide Social where Scouts were put into groups based on how many years they had been coming to camp. These Scouts participated in various activities in a round-robin format while getting to spend time with Scouts from other troops that were their same age. This social will take place at the Trading Post where a refreshing treat will be offered to the Scouts. The Trading Post will be open, allowing Scouts to purchase slushies, apparel, and snacks for the outdoor movie, which will also be coming back from last year. The troop SPL's will vote on the movie we will watch and it will start around 9:15pm.

Tuesday: Troop Time

Tuesday evening is an opportunity for troops to spend some time together in their own campsites or reserve select areas of camp. In the past, troops have felt free to invite other troops and staff members to your campsites for a night of friends, fire, food, and fun.

Wednesday: Outbounds

Camping is one of the truly great aspects of being a Scout. Not just week-long camping like your week at Summer Camp, but also traveling to new locations in rustic areas which will excite Scouts with a feeling of exploring something new. Each Scout and Scouter will participate in an outbound throughout the day on Wednesday.

Each of our outbounds will lead Scouts into new areas

on and off camp property. Some of the outbounds extend the lessons of their merit badge programs, some teach Scouts new skills, and some incorporate biking, canoeing, or hiking a great distance to experience new surroundings.

Thursday: Chapel & Order of the Arrow Ceremonies

Religious services, one Catholic, and one Non-Denominational, are held on Thursday Evening at 7:00pm.

Thursday is Order of the Arrow Day, culminating with the Call-Out Ceremony that evening at 8:15pm. From breakfast through the Call-Out Ceremony, we ask that all Arrowmen wear their sashes in support and recognition of Scouting's Brotherhood of Cheerful Service. We also encourage every Arrowman in camp to get involved with the ceremony on Thursday evening by helping the Summer Camp Chief either prepare for or actually participate in the ceremony.

Order of the Arrow members who have been active for six months or more as an Ordeal member are eligible for the next membership level, that of Brotherhood. Brotherhood membership signifies a deeper level of understanding of the customs and traditions of the Order of the Arrow. To become a Brotherhood member, an Arrowman need only answer a few questions to establish their knowledge of the Order, and then take part in the Brotherhood Ceremony, which seals their membership. Any Ordeal member meeting the requirements can get a "Brotherhood Information Sheet" from the Summer Camp Chief or from the Trading Post. All Brotherhood and Vigil Honor members are invited to the Brotherhood Ceremony held each Thursday evening at 9:45pm.

Friday: Family Night, Lakotafest, & Closing Campfire

Friday night is Family Night at Camp Lakota and we want all of your families to experience the excitement of camp. Plan for your families to arrive in camp any time after 5:00pm. All visitors must park their cars in the main parking lot and check in at the Trading Post Building. Transportation will be provided for those with walking disabilities.

Lakotafest will kick-off around 6:00pm outside Meecheway Lodge so all Scouts can challenge their parents and friends in various activities, listen to music, dance, or just enjoy fellowship with others. Different activities include carnival games, tie-dye, Lakota branding, and tug-of-war. The Closing Campfire will begin in the Council Ring following Lakotafest around 8:30pm.

Dinner will be served at Meecheway. MEAL TICKETS MUST BE PRESENTED FOR GUESTS & SCOUTS TO RECEIVE FOOD. Dutch oven desserts (provided by troops) will also be provided later in the evening.

The cost of dinner is \$7.00 per guest (children under 5 eat free). Tickets may be pre-purchased at the Trading Post by the troop leadership or by guests during check-in. All Scouts and Scouters that have been in camp during the week will need to turn in the provided ticket as well to receive their meal.

We also encourage troops to invite their families to stay the night at Camp Lakota in the troop campsite. Your troop will need to provide camping gear for their stay. Families can eat breakfast in the morning (\$3.50 per person) and leave with the troop in the morning. Please inform us of the numbers for breakfast at the 12-Day Out Meeting.

Wednesday Outbounds

At Camp Lakota, we strive to provide the best possible outbound experience for the Scouts by offering a variety of programs. Please note: some outbounds have a maximum capacity. We encourage each Scout to have a backup outbound in case of a full outbound.

Outbounds this year will occur throughout the day on Wednesday. Scouts will eat breakfast in Meecheway, then have the opportunity to participate in the camp-wide game, and will depart for their outbound beginning at 11:00am. Lunch and dinner will be cooked and eaten on outbounds and Scouts will be released back to their campsites by 8:30pm.

Brownsea Island: Nicotah Outbound:

The Brownsea Island: Nicotah Outbound is back from last year. It is required for all Nicotah Scouts but is also

open to Scouts of any age. If you are an Older Scout looking to develop your leadership skills or looking to complete one of your "teach this skill to a younger Scout" rank advancements, this outbound might be just right for you! On this outbound, you will become one of the Patrol Leaders for one of the Nicotah Patrols. You will be given the choice between different Scout skills and will pick one to teach to the Nicotah Scouts. Don't worry, you won't be alone. A Staff member will be assigned as the Troop Guide with each Patrol to guide you along the way and help develop your leadership skills. The Nicotah Scouts will work on rank advancement, developing the Patrol Method, learning through playing games, and experience what it would have been like to be a part of Baden-Powell's Great Experiment on Brownsea Island, the first Scout camp.

Cycling Outbound:

The Cycling Outbound is back this year from previous years! Scouts will leave from Lakota to complete a 50-mile bike ride. Scouts must bring a multi-speed bike and helmet to camp and be prepared to travel the above mileage. Requirement 7c #1 (Option A) will be completed for the Cycling Merit Badge. Bikes must be inspected by a Lakota Staff member prior to departure. Scouts taking Cycling Merit Badge will have first preference on this outbound. This outbound is not required for Scouts taking Cycling Merit Badge but highly encouraged so they can complete their merit badge. This outbound is recommended for older Scouts.

Extreme Pioneering Outbound:

The Extreme Pioneering Outbound is a new outbound this year for those Scouts who want to learn more about pioneering structures. On this outbound, Scouts will learn knots and lashings and uses for common camp gadgets. They will also have the opportunity to be creative and use teamwork to design and build fun structures. Ideas for structures include towers, bridges, and playground equipment. It is recommended, but not required, that Scouts have earned the Pioneering Merit Badge before participating in this outbound.

Great Lakota Mystery Outbound:

The Great Lakota Mystery Outbound is a new outbound this year that will allow Scouts to do their best sleuthing

to solve The Great Lakota Mystery. Something on camp has gone missing and it's up to the Scout detectives to solve the mystery. Scouts will work together to uncover various clues around camp and compile evidence to frame the correct suspect. Possible suspects include the Camp Director, Program Director, Commissioner, Business Manager, Ranger, and Health Officer.

Kayak-Sa-Wac-Sa Outbound:

The Kayak-Sa-Wac-Sa Outbound is back from last year. This outbound will allow Scouts to travel out of camp on the Auglaize/Maumee Rivers through the city of Defiance. A short stop along the river at the confluence will allow for a brief history lesson of the area and connections to the Meechaway Legend. Scouts must pass the BSA Swimmer Test and are required to complete a Paddling Skills Test. Over the course of their trip, the group will travel between 4-8 miles depending on the skill level of the group. This outbound is recommended for older Scouts.

Motunui Island Outbound:

The Motunui Island Outbound is a new outbound this year that will allow Scouts to dive into life on the Island of Motunui. This outbound will involve sailing, basket weaving, and coconuts. Sailing lessons will be given to those Scouts who are new to sailing but it is recommended for Scouts to have some sailing experience to get the most out of this outbound. There is a \$5.00 fee associated with this outbound to purchase a basketry kit for the Scout. Scouts must pass the BSA Swimmer Test to go on this outbound.

Moviemaking Outbound:

The Moviemaking Outbound is back this year from previous years! On this outbound, Scouts will break into groups to work on creating their own movie. They will write, direct, and star in their movie and work to edit it together. If there is time, the groups will watch their movies at the end of the day. Scouts taking Moviemaking Merit Badge will have first preference on this outbound. This outbound is not required for Scouts taking Moviemaking Merit Badge but highly encouraged so they can complete their merit badge.

Ultimate Gamer Outbound:

The Ultimate Gamer Outbound is a new outbound this year that will allow Scouts to create their own experience by playing their favorite games and creating new games together. A box of games will be provided for them to play but Scouts are encouraged to bring their favorite non-video games (board games, card games, large-group games, etc.) with them to camp to share with others. Scouts will also be broken into groups to create a new game to share and play with the other groups on the outbound.

Adult Leader Retreat:

The Adult Leader Retreat will be a little different this year, due to outbounds happening throughout the day on Wednesday. The retreat is an outbound for all adult leaders who come to Camp Lakota. It is an opportunity for the Camp Lakota Administration Team to show our appreciation of you who take your time away from work, family, and life to bring your Scouts to camp. Throughout this outbound, adult leaders will be able to craft their own experience by picking from various activities such as Euchre Merit Badge, Nap On Safely Training, Spoon Safety Training, or simply relaxing with their fellow adult leaders.

What Scouts Need for Outbounds

Outbounds Checklist	
<input type="checkbox"/>	Backpack (for personal gear)
<input type="checkbox"/>	Water Bottle
<input type="checkbox"/>	Mess Kit with Utensils
<input type="checkbox"/>	Long Pants (specific outbounds)
<input type="checkbox"/>	Warm Clothes
<input type="checkbox"/>	Rain Gear (depending on weather)
<input type="checkbox"/>	Pocket Knife

Additional Things for Water-Based Outbounds

Additional Items For Water-Based Outbounds	
<input type="checkbox"/>	Swim Suit
<input type="checkbox"/>	Extra Pair of Shoes (can get wet)
<input type="checkbox"/>	Waterproof Pouch
<input type="checkbox"/>	Sunscreen

*Scouts may rent a duffel bag backpack from the Trading Post for \$1. The money will be returned to the Scout if the duffel bag comes back clean and in the same condition. First come, first served. We have a limit of 30 bags.

Please Note - If a Scout has already participated in a specific Outbound in the past, we strongly encourage him or her to participate in a different one this summer. The Kayak-Sa-Wac-Sa Outbound requires a paddling skills screening. This screening will take place Monday or Tuesday afternoon at the Boat Docks. Specific time and day TBA. Further, Scoutmasters and other adult leaders should review the maturity, skills, and equipment of each Scout to be sure that the Outbound is appropriate. It is extremely important that all Scouts have a positive Outbound experience. Equipment lists for each Outbound will be provided at the Scoutmasters Orientation Meeting.

AT LEAST 2 ADULT LEADERS FROM EACH UNIT MUST REMAIN ON CAMP DURING OUTBOUNDS. If a concern arises with a Scout during an Outbound, adult leaders need to be available to assist with the problem.

Awards, Certificates, and Trainings

A description for each of the following awards, certifications, or trainings will be available in your Scoutmaster Orientation Packet or upon request from the Program Director.

- Aquatics Supervision - Paddle Craft Safety Training
- Aquatics Supervision - Swimming & Water Rescue Training
- Board Sailing, BSA
- BSA Stand-Up Paddle-Boarding
- Camp Honors Program (for individual youth)
- Climb On Safely Training
- CPR Training
- Cyber Chip
- Duty to God Award
- Finding Your Faith Award
- Firem'n Chit
- Honor Troop Award (for Units)
- Mile Swim, BSA
- Nechochwen
- Outdoor Ethics Training
- Paul Bunyan Woodsman Award
- Safe Swim Defense Training
- Safely Afloat Training
- Totin' Chip
- Wawpawmawquaw Scouter Award
- World Conservation Award

Before Leaving Home

Sending Mail to Camp

- Share the camp's mailing address:

Camp Lakota
Scout's Name, Unit #
2180 Ginter Road
Defiance, Ohio 43512

- In order to save postage and ensure that your scout receives their letter or package, we recommend sending the week's mail with unit leadership and having them distribute at the appropriate time.

Required Documents

<input type="checkbox"/>	Certification and claim forms for Troop Accident & Sickness Insurance—out of council only
<input type="checkbox"/>	Each out of council unit must have a valid Tour Plan—out of council only
	Each youth and adult leader has:
<input type="checkbox"/>	The BSA Annual Health and Medical Record, signed by a physician and guardian. Parts A, B & C are required.
<input type="checkbox"/>	A copy of the Family Insurance Card attached to the medical form
<input type="checkbox"/>	If taking medications, the Scout's parents and the adult leaders attending should follow procedures enclosed in this publication
<input type="checkbox"/>	Any program-specific forms or items (Aviation Waiver, etc)
<input type="checkbox"/>	For Scouts to be called out for the Order of the Arrow, bring a letter from your local OA Lodge verifying the election results
<input type="checkbox"/>	All Scouts and adults are registered (Check those new Webelos)
<input type="checkbox"/>	Travel: all drivers must have a map to camp; all parties must wear a seat belt. Please arrive as a group.



Suggested Packing List

This list is provided as a simple guideline to plan what you will need for your week at camp. Your Scoutmaster may have some other suggestions which do not appear on this list.

We recommend packing your items in either a foot locker or suitcase that can be locked. Backpacks may be needed for Outbounds or other programs.

Clothing and personal property should be permanently marked with your name and Troop number. There is a lost and found in the Administration Building in case you lose anything. Medications should be clearly marked with the Scout's name, medication name, and dosage. Medications are required to be in the original bottle.

Official BSA Field Uniform	
<input type="checkbox"/>	BSA Field Uniform Shirt
<input type="checkbox"/>	BSA Field Uniform Shorts/Pants
<input type="checkbox"/>	Belt
<input type="checkbox"/>	Scout Socks (multiple pairs)
<input type="checkbox"/>	Troop Neckerchief (depending on Troop)
<input type="checkbox"/>	Neckerchief Slide
<input type="checkbox"/>	OA Sash (if applicable)

Clothing	
<input type="checkbox"/>	Socks (6+pairs)
<input type="checkbox"/>	T-Shirts (6+)
<input type="checkbox"/>	Underwear (6+)
<input type="checkbox"/>	Pair of Long Pants
<input type="checkbox"/>	Pairs of Shorts (4+)
<input type="checkbox"/>	Sweatshirt/Jacket
<input type="checkbox"/>	Sleepwear
<input type="checkbox"/>	Hiking Shoes/Boots (broken in)
<input type="checkbox"/>	Extra Pair of Shoes (no open-toed sandals or shoes)
<input type="checkbox"/>	Rain Gear
<input type="checkbox"/>	Bathing Suit & Beach Towel
<input type="checkbox"/>	Handkerchiefs/Bandanas

Toiletries	
<input type="checkbox"/>	Soap (in carrier or plastic bag)
<input type="checkbox"/>	Bath Towels
<input type="checkbox"/>	Washcloths
<input type="checkbox"/>	Toothbrush
<input type="checkbox"/>	Toothpaste
<input type="checkbox"/>	Deodorant
<input type="checkbox"/>	Shampoo
<input type="checkbox"/>	Shaving Cream/Razor (if needed)
<input type="checkbox"/>	Tissues

Other Items	
<input type="checkbox"/>	Signed MB Pre-Requisite Sheets
<input type="checkbox"/>	Insect Repellent
<input type="checkbox"/>	Sunscreen
<input type="checkbox"/>	Sunglasses
<input type="checkbox"/>	Medications (clearly labeled)
<input type="checkbox"/>	Folding Camp Chair
<input type="checkbox"/>	Board Games/Cards
<input type="checkbox"/>	BSA Handbook
<input type="checkbox"/>	Watch
<input type="checkbox"/>	Pocketknife (if permitted by Scoutmaster)
<input type="checkbox"/>	Notebook/Paper
<input type="checkbox"/>	Pencils/Pens
<input type="checkbox"/>	Compass
<input type="checkbox"/>	Camera
<input type="checkbox"/>	Spending Money
<input type="checkbox"/>	Mess Kit for Outbound

Leave These at Home	
<input type="checkbox"/>	Unnecessary Electronic Devices
<input type="checkbox"/>	Sheath Knives
<input type="checkbox"/>	Axes
<input type="checkbox"/>	Saws
<input type="checkbox"/>	Fireworks
<input type="checkbox"/>	Weapons of Any Kind
<input type="checkbox"/>	Pets



Info for Leaders

Each unit must have a minimum of 2 responsible adult leaders on the camp premises at all times. In accordance with new BSA National policy, all adults accompanying a troop to residence camp must be a registered member with the BSA. At least two leaders must be 21 years of age or older. Leaders must be present both day and night.

All adult leaders should expect to assist the camp staff in providing a safe, fun experience for the Scouts. Leaders are:

- Responsible for maintaining unit safety and discipline always. This includes safe travel to and from camp.
- Responsible for coordinating all unit and individual activities to ensure maximum benefit to participants.
- To be aware of each youth's personal goals and objectives to promote Scouting's advancement program. For the Scouts BSA Merit Badge program, please refer to the Merit Badge Schedule, Prerequisites List, and Post-Requisites List..
- To participate in camp activities daily. This should include program area visits, punctual attendance at meetings and conferences, and collection of progress reports on each youth's activities.
- To be prepared to help and assist others, specifically, other camping units and staff personnel

as needed. Assistance should be given in a spirit of mutual cooperation and support but not at the expense of one's own unit.

- To monitor and evaluate unit and individual progress in camp and to provide counseling, guidance, and encouragement.
- To review the daily schedule of unit activities with fellow leaders before departure for camp. This process should include review by experienced leaders who may not be participating in the current trip but have been to Camp Berry or Camp Lakota before. There are many experienced Scouters (like your Unit Commissioner) in your district willing to assist you.
- To be sure that each adult leader and the Senior Patrol Leader complete and turn in camp evaluations. These forms are the primary means of evaluating the program and staff at each camp and they are used each week by the camp and program directors to determine if there is a problem that should be addressed immediately. In addition, they are studied in great detail by members of the Camping Committee of the Black Swamp Area Council to recommend improvements for the next year.
- Expected to serve as a positive role model for youth. This includes language, attitude, and behavior.
- Knowledgeable of and willing to follow all camp rules and policies.



All units are required to have at least two qualified adult leaders in camp at all times.



Its best for Scouts to have consistent leadership during the week.



All adult leaders are required to have current Youth Protection Training.

General Discipline

Discipline and conduct of all youth and leaders are the responsibility of the unit leaders in camp. The Camp Leadership Team is ready and willing to assist at any time with problems that might arise. Unit committees should be sure that the camp leaders are trained and they understand their responsibilities while in summer camp.

Boy Scouts of America Policy

Preventing child abuse has been adopted as a critical objective of the Boy Scouts of America. The assistance of every adult leader is essential to success. The guidelines listed below are designed to protect Scouts against child abuse and adult leaders against misinterpretation of their intentions. Anyone who has questions should consult with the Camp Director. If faced with difficulty in complying with the guidelines and no advice is available, use common sense and the principles of the Scout Oath and Scout Law.

Guidelines for Adults and Parents

All adult leaders in camp must endeavor to protect Scouts from (1) physical abuse, which is understood to mean the sustaining of physical injury as the result of cruel and inhumane treatment or as the result of a malicious act and, (2) sexual abuse, i.e., any act involving sexual molestation or exploitation of a Scout, by any person who has permanent or temporary care, custody or responsibility for the supervision of Scouts or a Scout.

Reporting Child Abuse

Our camp staff has received training to deal with potential victims of any kind of child abuse. If you suspect that a Scout in camp is a victim, report this to the Camp Director immediately. Ohio law requires that all childcare providers, including Scout leaders, must report any incidence of child abuse to child protection authorities. The number for the Ohio Department of Job & Family Services is 855-642-4453. All discussion, both at camp and over the hotline will be kept confidential.

Youth Protection Training Verification

Protecting our youth is paramount to the BSA, Black Swamp Area Council, and our camps. Therefore, the following policy is in place to protect the youth and adult leaders, and staff of Camp Lakota.

ALL adults serving as leadership for a troop in camp are required to provide verification of CURRENT Youth Protection Training.

Please provide at check-in, or before, one or more of the following for verifications of YPT:

- Copy of a BSA Pocket Certificate Trained Card.
- Copy of the YPT online trained certificate.
- Copy of the Troop's leader training roster from my.scouting.org.

Due to the length of the online YPT module as well as the limited computer/internet resources at camp, it is strongly advised that this training be completed before arriving at camp. No adults serving as troop leadership at camp will be permitted into camp without the proper verification of YPT.

YPT verification is not required for family and friends who may be visiting camp. However, it is encouraged that any adult family members who are staying overnight on Friday night take YPT (no verification is required by the camp).



Buddy System

We ask Leaders to please promote the buddy system, especially with the younger Scouts. Regardless of where you are in camp, it is always wise to do so with a partner.

Adult Leader Training

The camp is just not for the kids; adults are going to have plenty of opportunities to have fun at Camp Lakota as well. From participating in our programs to some of our evening activities, there are a plethora of options out there to take advantage of during their stay at camp. However, many adults participate in our training program. We want your unit to leave camp stronger and more prepared than when they arrived.

Becoming a “Trained” Leader

Scoutmasters and Assistant Scoutmasters are considered trained, and able to wear the “Trained” patch, when they have completed: 1.) Scoutmaster Leader Specific Training, 2.) Introduction to Outdoor Leader Skills, and are current on their Youth Protection Training. Camp Lakota Staff is committed to helping your current and future unit leadership become properly trained while in camp.

Scoutmaster Leader Specific Training

Training for a specific Scouting position continues through Leader Specific Training. This training provides the specialized knowledge a new leader needs to assume a leadership role. This training is classroom-led and training areas include: the Aims and Methods of Scouting, planning troop meetings, advancement, recruiting youth and volunteer adults, planning camp outs, using the patrol method, managing membership, filing necessary paperwork, Unit finances, and proper uniform.

Introduction to Outdoor Leader Skills (IOLS)

An understanding of outdoor skills is critical to the success of the Scouting program, and Introduction to Outdoor Leader Skills provides leaders with the basic outdoor skills information needed to start a

program right. IOLS is the required outdoor training for all Scoutmasters and Assistant Scoutmasters. The skills taught are based on the outdoor skills found in The Boy Scout Handbook. The course is also ideal for Venturing leaders because it focuses on skills that build confidence and competence in leaders conducting outdoor camping experiences.

Sunday Camp Arrival

Plan to arrive as a unit at the camp parking lot between 12:30 pm and 2:00pm on Sunday. If you will be arriving later than 2:00pm, please contact the Camp Director to make other arrangements. No arrivals will be permitted before 12:30 pm. A camp representative will greet you at the camp entrance to assist you in parking your vehicles and organizing your troop for Check-In. In order to make your Check-In process faster, you will be asked to hand in four things upon your arrival at camp: 1.) Troop’s Roster of all Adults and Scouts; 2.) Medical Forms for all Adults, Scouts, and anyone staying Friday night; 3.) Youth Protection Verification for all Adults; and 4.) Any swim check forms not previously turned in.

We ask that troops hike or bike into their campsites. Vehicles carrying troop equipment are allowed into camp from 12:30 pm to 4:30 pm only to quickly unload and return to the parking lot. Two vehicles per troop (displaying a temporary camp vehicle pass) are permitted in the camp at any one time. Your Troop Guide will meet you in the parking lot at 12:30 pm.

After vehicles are unloaded, they MUST be returned to the parking lot. Exceptions will be made by the Camp Director only under extenuating circumstances. These vehicles will be identified by a pass that must be displayed in the front window of the vehicle.

When your Troop arrives in your campsite, the SPL and an adult leader will be asked to fill out a Campsite Check-In/Out Form which will list an inventory of equipment (and state of repair) in your campsite. This sheet will be signed by all parties to ensure the quality of your campsite when you checked-in, as well as initiate any repairs or refinements as necessary. When you check out of your campsite on Saturday, this same form will need to be filled out to assess any changes in the status of equipment and its repair.

At 2:45 pm your Troop Guide will help coordinate the following Check-In procedures:

One Adult Leader will be directed to the Camp Office for check-in.

Check-In will begin at 3:00 pm and will continue until 5:00 pm. Please make every effort to check-in at the office before 5:00 pm.

If you submitted a copy of each camper's medical form at the 12-Day-Out Meeting, you will be able to check in faster through Medical Re-Checks at the Camp Office.

If you attended the 12-Day-Out Meeting and signed up for a specific time for your troop to do swim checks, the adult leader can return to the campsite after registration until their scheduled time at the beach. If you did not attend or did not sign up for a time slot, you will sign up at registration. Troops that choose to take their swim checks on Sunday afternoon (as compared to the 12-Day-Out Meeting) will be led to the beach by their Troop Guide following a successful check-in. Troops that have previously completed their swim check will have more time for camp set up before embarking on a camp tour.

Swim Check Procedures

Scouts will be able to complete their swim checks in three different ways:

At the 12-Day-Out Meeting – Scouts can complete their swim checks at the 12-Day-Out Meeting. Sign-ups will be available at the Scoutmaster Orientation Meetings. This is a great opportunity to make campsite set-up less hectic on Sunday afternoon.

Sunday Afternoon – The traditional Sunday afternoon swim checks will be available for those troops not taking advantage of the swim checks at the 12-Day-Out Meeting. Sign-ups will be at the 12-Day-Out Meeting.

Pre-Camp Swim Checks – Troops are more than welcome to do their swim checks as a troop, as long as it is done by someone who has a Lifeguard certification. We ask that you fill out the BSA Pre-Swim Check Form, and attach a copy of the Lifeguard's certification who completed the Swim Checks.

Identification Bracelets

Each Scout and adult leader will be issued a color-coded bracelet for identification purposes. These bracelets **MUST** be worn at all times and are to be **worn around the wrist**, no exceptions. Similarly, if anyone notices someone without a bracelet, they are to report the person to camp leadership as soon as possible. If the bracelet is lost, come to the Camp Office as soon as possible to get a replacement.

Campsite Duties

Troops are responsible for the cleanliness and sanitary maintenance of their campsite, latrine, and water supply during their stay at camp. Trash should be kept in a large plastic bag in a secure area to deter animals. There will be a trash pick-up every evening for those troops who choose to eat in their campsite, and a camp-wide trash pick-up on Wednesday evening. Please alert the commissioner if you need your trash picked up more often. We ask that you wash down the latrine area as this will help keep odors to a minimum. Please do not leave the water faucets running and be sure to check them before leaving the campsite. We suggest troops check down inside their latrines for pop cans or other garbage daily. Such items clog camp cleaning equipment and must be removed from the pit area before your troop is cleared to check-out on Saturday.

Please report any problems as soon as possible to the Camp Commissioner at meal times or at the daily Leader's Meetings (following lunch at the Administration Pavilion). Disinfectant, garbage bags, toilet paper, and other cleaning items can be requested from the Quartermaster.

Adult Leader/SPL Meetings

The first Senior Patrol Leader and Adult Leader meeting of the week will be held on Sunday at 6:00pm under the Administration Pavilion.

Shooting Sports Safety Talk

Troops will sign up for a time at the 12-Day-Out Meeting for their troop's Shooting Sports Safety Talk, which will take place during the camp tour.

Meal Times

Meals are served as follows: breakfast is served in Meechway Lodge at 8:00am; lunch starts at 1:00pm at the Armstrong Boathouse and the Administration Pavilion (your will receive food or eat at the facility closest to your campsite); and dinners are served at 6:00pm at Meechway Lodge. The following exceptions are:

- Every member in camp will eat their Wednesday lunch and their Wednesday dinner while participating in their Outbound program. Neither meal will be served at Meechway Lodge. Enough food will be provided to each of the Outbound programs, and programs may have a unique menu depending on the theme of the particular Outbound. If there are any food-related issues, please inform the camp administration so that appropriate food may be provided at the Outbound site.
- Friday dinner is a buffet-style picnic during Friday's "Lakotafest"
- Saturday breakfast (last meal) will be brought to your campsite between 7:45am and 8:15am.
- At Lakota, we offer lunch at two locations starting at 1:00 p.m. daily. The side that your Unit campsite is on, is where your lunches will be delivered. – either at the Boat House (Camp Neil Armstrong) or at the Administrative Pavilion (Camp Lakota). It is important that your Adult Leader communicates with our Dining Hall Steward if your attendance number has changed from the number you provided our Business Manager on Sunday at Check-In.

Meal Tickets

ALL youth and adults who are registered as attending camp, either by the week or by the day, have already paid for their meals for the time they are registered for. Any visitors who wish to eat a meal(s) will need to purchase a meal ticket(s) at the Administration Building. Meal tickets for visitors cannot be paid for through the Troop's doubleknot account. The cost of a meal ticket is \$7.00 (children under 5 eat for free). Friday Family Night visitors will purchase their meal tickets at the Trading Post after 5:00pm on Friday.

It is extremely important to inform the camp administration of any food-related issues (allergies, dietary restrictions, religious concerns, etc.). Although the kitchen staff will attempt to accommodate your needs, there may be situations where food will need to be provided by the individual with such concerns.

Check-out Procedures

The entire camp participates in an awards ceremony and a formal dismissal at 9:15am on Saturday morning at the Administration Building. This all-camp closing award ceremony allows your troop time to pack up and it allows our staff to properly prepare your closing packets. You may also review your closing packets and talk with staff members if you have any last minute concerns. It is our goal to make sure your departure from camp is safe, efficient, pleasurable, and reassuring.

In order to facilitate the check-out procedures on Saturday, we have developed the following procedures:

1. Breakfast will be delivered between 7:45am and 8:15am on Saturday morning to your campsite. Troop Guides will also be eating with your troop, and will remain with the troop until the Awards Ceremony.
2. Troop Guides will bring the Campsite Check-In/Out Form, which you filled out when you arrived on Sunday, to the Administration Building.
3. This sheet is signed by all parties to ensure the quality of your campsite when you checked-out, as well as to initiate any repairs or refinements as necessary.
4. Troops must remove any and all trash from their campsite.
5. When your troop has everything packed up and removed from the campsite, send one adult leader to accompany your Troop Guide into the Administration Building to check out. The administrative staff will be available starting at 8:30am.
6. **IMPORTANT:** Please see the Health Officer FIRST to pick up and sign for your Health Forms and medications. These items will not be shipped to you. All

Health Forms and medications left at camp will be destroyed after 7 days.

7. The departure packet will include troop advancement sheets, summer camp patches, and swim tags. We strongly suggest that you review the contents of your packet before you leave camp. It is very difficult to clear up discrepancies after you leave.
8. Vehicles are allowed in camp after 7:00am, but must be moved either to the parking lot or convoy line by 9:00am.
9. The Awards Ceremony will begin at 9:15am, with dismissal immediately following.



Early Departure Policy

Our camps are extremely concerned about the welfare and safety of your son or daughter. As such, early release requests, for any reason, will only be allowed if the following steps are completed. This information is taken from the National Council's Health and Safety Guide, Security Section.

Verification must be made to assure that the person requesting release is acting as the legal parent or guardian or under the direction of the legal parent or guardian. Verification may be done by the following:

- Approval of the Scoutmaster.
- Presentation of proper identification matched with the name listed as the legal parent or guardian on the Scout's medical form.
- Contact via telephone with the legal parent or guardian. The telephone number used may be supplied by the Scoutmaster or obtained from the medical form.
- Previous arrangements made with the Scoutmaster and Camp Director by the legal parent or guardian.

It is understood that any person who requests the early release of a Scout will abide by the policy set forth above and completes the early release form prior to the release of the Scout.

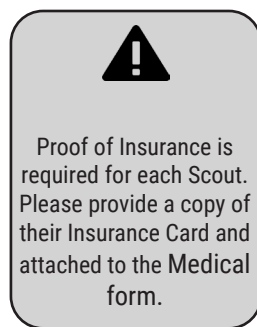
It is understood that a Scout will never be released to another youth under 18 years of age without verified permission from the legal parent or guardian.

If adult leaders need to leave camp temporarily, or if they are staying less than one night or day, they must also inform other adult leadership within their Troop that they will be leaving, and they must also sign in and out on the sheet at the office.

No Scout will be permitted to leave camp between the hours of 11 pm and 7 am, except in the case of an emergency (camp administration must be notified). Any other dismissals during these hours must be approved by the camp administration.

Medical Services & Records

The camp health lodge is staffed 24 hours a day by qualified medical personnel. For insurance purposes and for the health and safety of all participants, all accidents, and illnesses, no matter how minor, must be reported to the Health Lodge and recorded. Arrangements have been made with the local rescue squads and hospitals to handle any medical emergencies. National standards require that any person staying overnight must have a valid medical form. Late arrivals should report to the health lodge.



Annual Health & Medical Record

Every Scout and adult leader must submit a Personal Health and Medical Record upon arrival at Camp. Leaders should provide a copy of the newest version of the medical form (available online at <http://www.scouting.org/scoutsource/HealthandSafety/ahmr.aspx>) to each youth and adult planning to come to camp as soon as possible so that they can get their physicals completed and forms filled out properly. Parts A, B & C are required. This record is provided as a fillable PDF, and members are encouraged to fill it out on their computer, then print the record (rather than printing the record and filling it out by hand). Doing this will improve the readability and accuracy of each member's medical information. Though this document can be saved and emailed, please be cognizant of the private information saved within the record. Please understand that the BSA Annual Health and Medical Record is the only medical form recognized by Scouting—sport, military, or other medical records may not be substituted. Tips for

completing this record are also located on the above website. Part C of the form **MUST** be completed **AND** signed by a health care provider and the parent.

Medical Alerts

Scouting activities can be physically and mentally demanding. Listed below are some of the risk factors that have been known to become issues during outdoor adventures.

- Excessive body weight (obesity)
- Cardiac or cardiovascular disease
- Hypertension (high blood pressure)
- Diabetes mellitus
- Seizures
- Asthma
- Sleep apnea
- Allergies or anaphylaxis
- Musculoskeletal injuries
- Psychological and emotional difficulties



Prescription Medications

Black Swamp Area Council camps require that all prescription and over the counter (OTC) medications be stored under lock, except when in the controlled presence of health care staff or another adult leader responsible for the administration and /or dispensing of medications. Please ask your Scouts not to bring over-the-counter medications such as Tylenol or cough syrup—the Health Lodge stocks these medications and will dispense based on the patient’s signs and symptoms. Emergency medications such as inhalers, epi pens, and nitro should be maintained on the patient’s person. Refrigerated medications may be stored at the health lodge or in the campsite if secured under lock and key. All medication should be in a container issued by a pharmacist with the medication name and strength, the dose and dose frequency clearly marked on the container.

Each unit must decide to either maintain control of its medications or turn them over to our health officers for administration. If your unit chooses to maintain control

of its medications, one adult leader must be designated as the unit health officer and sign the waiver.

All participants taking medications must fill out the Prescription Medication Dosing Form (see the administration appendix for this form) prior to arrival at camp (we recommend that the unit health officer performs this task so that he or she is familiar with the medications). Please use one form for each participant and list the medication, dosage, and dosage schedule shown on the prescription.

Each unit should be prepared to show these completed forms at check-in to the Camp Health Officer, and then keep them updated throughout your unit’s week at camp as medications are used. We will ask that you leave these completed forms (a copy will do) at camp when you depart. We will maintain them safely in the permanent camp medical files.

CPAP batteries

The camp staff would be glad to assist in the charging of CPAP batteries. Campsites do not have power, so portable CPAP machines or alternative power sources will be required. If you need assistance transporting batteries, or have CPAP questions, please contact the Camp administration.



Visitors

Visiting Camp

Parents often remark at how much their child has grown during their week away from home. Camp provides an excellent opportunity for Scouts to mature in a safe environment. For these reasons, we ask that you consider only visiting on Friday for Family Night. However, parents are welcome to visit their child in camp any day of the week.

We ask that all visitors check-in at the camp office as soon as they arrive in camp.

Remember that no pets are permitted on the property. This includes pets being left in vehicles parked in our parking lot.

Visitor Meals

Visitors are welcome to eat camp meals and can purchase meals at the Trading Post. Unit leaders will be asked throughout the week for number of guests expected to eat in the dining hall on Friday evening. Visitor meal price is \$7.00.

Good to Know

Trading Post

The Trading Post will be open at convenient hours from Sunday afternoon through Saturday morning. The Trading Post will carry camp T-shirts, jackets, patches, souvenirs, soft drinks, candy, ice cream, slushies, and a wide selection of scouting outdoor supplies. A camp patch will be given to each Scout and adult leader registered in camp. Additional camp patches will be on sale at the Trading Post.

Lost Property

Prior to coming to camp, Scouts should be encouraged to clearly mark all personal items with their name and troop number. A lost and found box is located in the Administration Building. We recommend that one adult leader in each troop serve as a banker for the boys. This prevents the loss of large amounts of money and allows leaders to help the boys pace their spending for the week.

Late Arrivals

Units arriving late must notify us in advance by sending an email to the Camp Director. Please realize that your youth will miss program time. Your unit may even have to wait upon arrival for staff to become available. Late units will not be accommodated to the detriment of the camp program.

Camp Policies



Scouts and their leaders at camp are always expected to live by the Scout Law. Troop leaders are expected to instill this law in their Scouts and serve as an example to them. In addition to abiding by the Scout Law, Black Swamp Area Council Camps have set forth the following policies. We thank you for your cooperation and understanding in helping us maintain high standards of conduct.

Alcohol and Drugs

The use of alcoholic beverages and controlled substances is prohibited on any property that is owned or operated by the Boy Scouts of America. This policy will be strictly enforced for all those who use or visit our camp facilities. Violations will result in expulsion from camp and will be reported to authorities.

Tobacco

The use of tobacco products by anyone is prohibited. This includes the use of electronic cigarettes, personal vaporizers, or electronic nicotine delivery systems that simulate tobacco smoking.

Vehicles

No vehicle is allowed beyond the main parking lot without permission of the Camp Director. A gate is in place at each access point into the camp, and we ask every leader's cooperation with, and support in, enforcing this policy. The safety of our campers on camp roads is our primary concern. Only official camp service and emergency vehicles will be permitted beyond the main parking lot without a pass.

- There will be a window of opportunity on Sunday during check-in so trailers and equipment may be driven in to the campsite, and then again on Saturday during check-out, so trailers and equipment may be driven out of the campsite.
- Only two vehicles per campsite at a time (displaying a temporary vehicle pass) during Check-In.
- No one is allowed to ride on any camp equipment. No Scouts or Scouters are to ride in the back of a car, truck, cart, etc.
- Assigned parking area for each camp will be outlined at the pre-camp meetings.

- Arrangements will be made for those who require special transportation accommodations. Prior notification at the pre-camp meetings is required if this service is needed.
- Speed limit is 10 mph; please keep our Scouts and camp safe.
- If weather is bad, please request a tractor to remove trailer.

Taps

Taps are at 11:00 pm for Lakota campers. No one is to be out of their campsite after taps, unless accompanied by an adult or staff member.

Uniforms

Scouts should be in the Field Uniform for assemblies, flag ceremonies, dinners, campfires and other ceremonies where uniforms are appropriate. Otherwise, we recommend a troop t-shirt or camp shirt be worn for other activities. Closed toe and closed heel shoes must always be worn. Water shoes, sandals, flip flops and "Crocs" are allowable at the beach/boat docks and shower areas ONLY.

Pets & Animals

Pets of any kind are not permitted in camp at any time. Please do not bring your pet from home. Be sure to inform any visitors, parent drivers, or guests that they should also leave their pet at home. The BSA makes only one exception to this for resident Camp Rangers and their families. An additional exception can be made for service animals with appropriate paperwork.

Requirements for Participation

To qualify for participation in Black Swamp Area Council Camp activities, all campers, youth, and adult, must have a completed and current Personal Health and Medical Record. ("Current" is defined as being signed by a doctor, or approved medical practitioner, within 12 months of the day your unit departs camp.) There are no allowable exceptions to this rule. Children and/or siblings of those registered for a specific program, including Cub Scouts, are not to attend unless the program has been specifically designed with adequate facilities to handle them.

Adult Leadership

Two registered adult leaders per unit must always be on-site. Both leaders must be over the age of 21; If proper adult leadership cannot be arranged for, the unit must be sent home. (If your unit is having difficulty finding 2 leaders, please contact the Camp Director as soon as possible so we can assist you in finding a second leader or arrange for a surrogate leader.)

Provisional Scouts

Scouts that cannot attend with their unit may attend camp as a provisional Scout. Prior to camp, we will refer provisional Scouts to units that are willing to host them for the week. Scouts will not be allowed to check into camp unless accompanied by a unit. Please let us know if your unit is willing to host a provisional Scout.

Security Wristbands

The security and safety of all our campers are paramount. All staff, visitors, and campers, youth and adult, will receive a wristband upon check-in. Thereafter, anyone in camp without a wristband will be treated as a trespasser and dealt with accordingly by camp management and/or the authorities.

Staff Areas

Staff tents/cabins and showers are off limits to youth and adult campers.

Firearms

No firearms or ammunition of any sort may be brought to camp. Camp Lakota provide all necessary shooting sports equipment and ammunition.

Fireworks

All types of pyrotechnics (smoke bombs, sparklers, aerial fireworks and other match lit items) are strictly prohibited on camp property per BSA policy and U.S. Forest Service regulations.

Expulsion for Behavioral Reasons

Campers sent home for behavioral reasons will not have any portion of their camp fee refunded.

Unpaid Fees

All unpaid fees are due upon arrival prior to setting your camp up or taking your tour. The final amount that your troop owes is determined by the Business Manager based upon your online reservation. Transaction logs of all payments may be viewed 24/7 by visiting your online reservation.

Initiations

Older Scouts sometimes feel that new Scouts should be “initiated into the troop with a physical activity or another embarrassing stunt.” Leaders should be alert to this possibility and direct the boys’ efforts into meaningful programs. Behavior such as snipe hunts, running the gauntlet, belt line, or similar punishment has no place in Scouting and is not permitted.

Infectious Disease

Camp is a tight community where pathogens can spread rapidly. It is extremely important that units immediately report all illness to our health officers. If a participant is sick with nausea, vomiting, diarrhea, or fever prior to camp, please leave that person at home to recuperate. Camp Management and our health & safety team reserve the right to send a participant to a local health care facility to get checked-out if they suspect a participant has a health concern that could affect the health & safety of the camp.

Emergency Procedures

On your first day in camp, emergency procedures will be explained to troop leaders and Scouts. In the event of an emergency, please notify a member of the camp staff immediately. Please do not attempt to deal with the emergency yourself, regardless of the situation. If the situation seems at all dangerous, the priority is to evacuate all Scouts and leaders from the area.

Bicycles

We encourage youth and adults to bring their bicycles to camp. Having a bike at camp is a privilege that can be taken away if the following rules are not followed. All bikers must wear a helmet when riding. Bikes are to go a safe speed (under 5 mph). Bikes must be in good working order. Camp management reserves the right to inspect any bike, at any time. They also reserve the

right to restrict the riding privileges of an individual if unsafe riding practices are observed or if any rules are violated. Camp Lakota is not responsible for any property damage, injuries, or stolen property during your stay.

Personal Responsibility

Nations, states, communities, and even families have laws. These are simple rules by which people must live to have harmony. If we didn’t have rules or laws to govern ourselves, society would be impossible. At Scout Camp, we have just one law–The Scout Law!

Why mention that in this guide? Because it gets right into that philosophy of personal conduct that we expect at camp. You should be aware that at camp each Scout must meet a stringent criterion to become a member of our camp staff. Besides the interview and screening process, all our staff agrees to live by the 12 points of the Scout Law. Many of our staff are Eagle Scouts and many are members of the Order of the Arrow.

The 12 points of the Scout Law guide our camp. All camper and staff conduct is judged by how it measures up against these guidelines. At camp, we cannot tolerate and will not permit activities that do not meet the criteria of the standards set forth in the Scout Law. We ask for your cooperation and understanding as adults in helping us maintain a high standard of moral and personal behavior. We can do no less.

We purchase high-quality program equipment for all our programs. Our guests appreciate the pride and care we take in maintaining these high standards. Please take care of camp gear. The Scouts following you have a right to expect the same quality.

Damages caused by individuals to camp property, youth or adult, will be billed to the unit. The unit will be responsible for collecting the amount from the individual.

NOTES